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**第十五屆全澳資訊科技大賽 - 三維編程及動畫比賽**

**The 15th Macao-wide IT Competition -**

**3D Programming and Animation Contest  
  
說明文檔**Documentation

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| 組別： Category: | 中學組Secondary  公開組Open |
| 動畫作品標題： Title of Animation: |  |
| 参賽隊伍成員（2-3）：  Team members (2-3): |  |
| 動畫執行時間（秒）：  Animation playtime (in seconds): |  |
| 開發平台：  (Development platform): | Alice 3.x  Unity  Blender  Autodesk 3ds Max |
| 以下中學組適用 (Applicable to Secondary Category) | |
| 學校：  School: |  |
| 指導老師：  Mentor: |  |

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| 序言／背景 Introduction/Background |
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| 故事的表達 (例如主題匹配度、故事完整性、作品整體意念等)  Story telling (Such as match of the theme, story completeness, overall idea of the work, etc.) |
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| 技術複雜性 (例如編程、三維建模和動畫、影片呈現和三維效果等) Technical complexity (Such as programming, 3D modelling and animation, video presentation and 3D effects, etc.) |
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| 創意（例如表達、技術、多媒體等） Creativity (Such as expression, techniques, multimedia, etc.) |
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| 團隊合作 Teamwork |
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| 不屬於參賽者本身所創作及擁有的外置多媒體（圖形、聲音、三維模組）的來源  Sources for any imported media (images, sounds and 3D models) not produced and owned by the participants |
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| 其他註釋 Other Comments |
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