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 **第十五屆全澳資訊科技大賽 - 三維編程及動畫比賽**

**The 15th Macao-wide IT Competition -**

**3D Programming and Animation Contest

說明文檔**Documentation

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| 組別：Category: | 中學組Secondary [ ]  公開組Open [ ]  |
| 動畫作品標題：Title of Animation: |  |
| 参賽隊伍成員（2-3）：Team members (2-3): |  |
| 動畫執行時間（秒）：Animation playtime (in seconds): |  |
| 開發平台：(Development platform): |  Alice 3.x [ ]  Unity [ ]   Blender [ ]  Autodesk 3ds Max [ ]  |
| 以下中學組適用 (Applicable to Secondary Category) |
| 學校：School: |  |
| 指導老師：Mentor: |  |

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| 序言／背景 Introduction/Background |
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| 故事的表達 (例如主題匹配度、故事完整性、作品整體意念等) Story telling (Such as match of the theme, story completeness, overall idea of the work, etc.)  |
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| 技術複雜性 (例如編程、三維建模和動畫、影片呈現和三維效果等)Technical complexity (Such as programming, 3D modelling and animation, video presentation and 3D effects, etc.) |
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| 創意（例如表達、技術、多媒體等）Creativity (Such as expression, techniques, multimedia, etc.) |
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| 團隊合作 Teamwork |
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| 不屬於參賽者本身所創作及擁有的外置多媒體（圖形、聲音、三維模組）的來源Sources for any imported media (images, sounds and 3D models) not produced and owned by the participants |
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| 其他註釋 Other Comments |
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